

18 September 2023

By email: [REDACTED]

Tēnā koe [REDACTED],

## Official Information Act request

Thank you for your request under the Official Information Act 1982 (OIA) about the classification of *Final Fantasy XVI*, which we received on 21 August 2023.

You said:

- Requesting following for Final Fantasy XVI PS5
- Examination transcript;
  - Consideration Sheet;
  - Summary of Reasons any Discussions in meetings, emails notes. especially regarding the Suicide in the game.
  - Supplementary materials (could be video footage, content declaration questionnaire, cheat codes);
  - Screenshots showing information from the database as seen by OFLC;
  - Emails and its attachment to and/or from FVLB, OFLC, distributor, publisher, developer;
  - Forms and its attachment to and/or from FVLB, OFLC, distributor, publisher, developer, Any other correspondence relating to this game.

In responding to your request, we have weighed up the factors in the OIA, including the purposes in [section 4](#) and the principle of availability in [section 5](#).

## Response to your request

### *Information we have decided to release*

Please find attached to this letter a file containing the information you have requested.

Attached to this letter is a file containing all of the available information that you have requested that we have decided to release. This includes:

- the submission form and request for urgent classification from the publisher of *Final Fantasy XVI*;
- the consideration sheet and register page for *Final Fantasy XVI*;
- screenshots of the relevant record in the Classification Database Application and of the relevant classification Trello card; and
- relevant emails held by the Classification Office.

**FREEPHONE:** 0508 236 767 **PHONE:** +64 4 471 6770

**EMAIL:** [info@classificationoffice.govt.nz](mailto:info@classificationoffice.govt.nz)

Level 1, 88 The Terrace, PO Box 1999, Wellington 6140, New Zealand

[www.classificationoffice.govt.nz](http://www.classificationoffice.govt.nz)

Parts of some of these documents have been withheld under section 9 of the OIA.

*Information we have decided not to release*

The publisher of *Final Fantasy XVI* supplied the Classification Office with two files in confidence to assist with the examination and classification of this game.

We have reviewed this supplementary material and consider that its release would be likely to prejudice the supply of similar information, or information from the same source, and it is in the public interest that such information should continue to be supplied.

We also believe that releasing this material would be likely to unreasonably prejudice the publisher's commercial position.

Accordingly, your request for supplementary material is declined under sections 9(2)(ba)(i) and 9(2)(b)(ii) of the OIA.

*Information that is not available to release*

Neither an examination transcript nor a summary of reasons were produced for this title.

Accordingly, your request for this information is refused under section 18(e) of the OIA.

## **Publication of response**

This response may be published on the Classification Office's [website](#). If it is published there, your personal information will be redacted.

## **Right of review**

You have the right to make a complaint and seek a review by the Ombudsman of this response, and decision to transfer part of your request, under [section 28\(3\) of the OIA](#). Information about this process is available at [ombudsman.parliament.nz](http://ombudsman.parliament.nz) or freephone 0800 802 602.

Thank you for your interest in our mahi.

Ngā mihi nui,  
Te Mana Whakaatu—Classification Office

# *Final Fantasy XVI*

## Release of information about classification decision

Document	Date	Page & link
<b>1. Forms</b> (a) Submission form (b) Urgency form	12 December 2022 11 January 2023	 <a href="#">2</a> <a href="#">4</a>
<b>2. Classification documents</b> (a) Consideration sheet (b) Register page	17 January 19 January	 <a href="#">5</a> <a href="#">15</a>
<b>3. Classification database</b> (a) Outline page (b) Requests page (i) Urgency – Outline page (ii) Urgency – Status History page (c) Addressees page (d) Related Publications page (e) Versions page (f) Decisions page (g) History page	11 January 11 January 11 January 11 January 11 January 11 January 11 January 18 January 1 February	 <a href="#">16</a> <a href="#">18</a> <a href="#">19</a> <a href="#">20</a> <a href="#">21</a> <a href="#">22</a> <a href="#">23</a> <a href="#">24</a> <a href="#">25</a>
<b>4. Trello card</b>	9 December 2022– 1 March 2023	 <a href="#">26</a>
<b>5. Email correspondence</b>	10–11 January 2023	 <a href="#">31</a>

# Film and Game Submission Form



OFFICE OF FILM  
& LITERATURE CLASSIFICATION  
*Te Tari Whakarōpū Tukuata, Tubitubinga*

**Title:** Final Fantasy XVI

Feature     Trailer     Game     Poster / Slick

**Translated Title or A.K.A.:** \_\_\_\_\_

**Director:** Hiroshi Takai

**Producer:** Naoki Yoshida      **Year of Production:** 2022

**Country of Origin:** Japan      **Release Date:** 22/06/2023

**Language:** EFIGS      **Running Time:** 0.00

**Media:** Computer Game      **Format/Zone:** \_\_\_\_\_

**For Theatrical:**

**# of Trailers/Extra Footage:** 0      **Barcode:** 5021290096868      **Catalogue Number:** \_\_\_\_\_

**Request for Urgency**       **Request for Waiver or Group Submission**       **Digital Label Required**

No files chosen

**For Office Use Only**

**Publication #:** 2300014.000

**Received by:** [Redacted]

**Date Received:** 11/01/2023

**Applicant Information**

**Applicant:** Bandai Namco Games NZ Ltd      **Phone:** s 9(2)(a)

**Contact:** Kerrin OConnor      **Email:** s 9(2)(a)

**Address:** Level 2, Suite 2  
83-97 Kippax Street  
Surry Hills, NSW 2010  
Australia      **Application Date:** 12/12/2022

**Purchase Order:** \_\_\_\_\_

Contents	Run Time
Final Fantasy XVI	

No extra footage chosen

**Distributor Declaration**

The following components of the publication submitted for examination will NOT appear on the version that is to be made available to the public:

Please specify – e.g. burnt-in time code, trade on promotional notices, trailer, etc.

Released under the Official Information Act 1982

Date: 11 January 2023

**URGENCY REQUEST**  
**(Pursuant to Regulation 4, Films, Videos, And Publications  
Classification (Fees) Regulations 1994)**

Deputy Chief Censor of Film and Literature  
Classification Office  
PO Box 1999  
WELLINGTON

The following titles below are the preferred urgent titles for examination listed in order of priority.

	<b>WEEK COMMENCING</b>	<b>TITLE</b>	<b>MEDIUM</b>	<b>RUNNING TIME</b>	<b>APPLICANT</b>
1	16 <sup>th</sup> JANUARY	FINAL FANTASY XVI	Game		Bandai Namco
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					

Signed **s 9(2)(a)**  
Representative of Film & Video Labelling Body Inc.

### Consideration Sheet

OFLC ref:	2300014.000
Submission channel:	s12(1)

Title of publication:	Final Fantasy XVI
Other known title:	Not stated
Medium:	Computer Game
Distributor:	Bandai Namco Games NZ Ltd
Director:	Hiroshi Takai
Country of origin:	Japan
Language:	English
Applicant:	Film & Video Labelling Body

Examination transcript No:	N/A
Examination date:	17 January 2023
Other identifying information:	

Components of Film

Components of film originally examined:

	Components	Running time
Game:	Final Fantasy XVI	
Total running time:		

Components of film excised:

Released under the Official Information Act 1982



## Consideration of the Publication under the Films, Videos, and Publications Classification Act 1994 (FVPC Act)

<b>Description</b>
<p><i>Final Fantasy XVI</i> is a fantasy action role-playing game, played in the third person perspective. It is the sixteenth instalment in the series of <i>Final Fantasy</i> games.</p> <p>The player assumes the role of Clive, the son of an archduke, who is tasked with protecting Joshua, his younger brother who is host to a powerful phoenix Eikon. The game takes place in the kingdom of Valisthea, where Clive and Joshua's kingdom has been destroyed by a dark Eikon. Clive is sent on a revenge quest in pursuit of the Eikon, meeting and battling against other dangerous characters along the way.</p> <p>Throughout the game, players can interact with non-playable characters (NPCs) to trade or buy items, and can play side-quests to build relationships. To progress the storyline, the game is also interspersed with a series of animated cutscenes.</p> <p>The game will be released on the PlayStation 5.</p>

<b>Section 3(1): the Subject Matter Gateway</b>	
Does the publication describe, depict, express, or otherwise deal with matters such as:	
-	Sex <sup>1</sup>
✓	Horror
Horror is low level. The game includes fantastical creatures, such as goblins, dragons and carnivorous plants, which attack Clive. These creatures can appear macabre, but are nevertheless beautifully rendered and visually attractive. An eerie sound design also adds to the overall atmosphere.	
-	Crime
-	Cruelty

<sup>1</sup> Note that a publication can be found to deal with a matter such as sex if (a) the publication is or contains 1 or more visual images of 1 or more children or young persons who are nude or partially nude; and (b) those 1 or more visual images are, alone, or together with any other contents of the publication, reasonably capable of being regarded as sexual in nature. (s 3(1A)).

<b>Section 3(1): the Subject Matter Gateway</b>	
Violence is occasionally cruel. See section 3(3)(a)(i) for discussion.	
✓	Violence
See section 3(3)(a)(i) for discussion.	
–	None of the above, <u>proceed to s 3A and s 3B</u>

<b>Section 3(2): Certain publications are "deemed to be objectionable"</b>	
Does the content of the publication raise any of these issues? If it does, discuss, and conclude whether the publication promotes or supports, or tends to promote or support, that matter.	
–	s 3(2)(a) The exploitation of children or young persons for sexual purposes
–	s 3(2)(b) The use of violence or coercion to compel a person to participate in, or submit to, sexual conduct
–	s 3(2)(c) Sexual conduct with or upon the body of a dead person
–	s 3(2)(d) The use of urine or excrement in association with degrading or dehumanising conduct or sexual conduct
–	s 3(2)(e) Bestiality
–	s 3(2)(f) Acts of torture or the infliction of extreme violence or extreme cruelty
✓	None of the above

### Section 3(2): Certain publications are "deemed to be objectionable"

If the publication promotes or supports (or tends to) any of these matters, could excisions be used to remove the problematic content?

-	Yes. Consider the rest of the publication under s 3(3) and s 3(4) and discuss the required excisions in the conclusion.
-	No. The publication is deemed to be objectionable. <u>Proceed to Conclusion</u>

### Section 3(3): Matters to be given particular weight

If any of the following criteria apply, discuss in terms of the extent and degree to which, and the manner in which, the publication:

✓	s 3(3)(a)(i) Deals with the infliction of torture, serious physical harm, significant cruelty
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The game features a moderate extent and degree of serious physical harm, with elements of cruelty. Gameplay involves battles between magical humans and fantastical creatures, such as dragons, wolves, reptiles, fairies and carnivorous plants. The game is inherently violent because it requires the player to kill enemies to progress the story. If the player fails to act against an attack, they are quickly mauled or bludgeoned to death, and the game is lost.

Battles occur in boxy arenas and require the player to minimise damage to themselves while choosing the opportune moment to make stronger attacks. The majority of attackers are easily dispatched, with the exception of Eikons or Dominants, which are 'boss' characters. These boss characters are difficult to kill - they require more time and skill. Players rely on magic or bladed weapons, such as swords, to attack their enemy. Other creatures use fireballs, magic spells or their bodies during battle. Magical strikes include sparks, colourful arcs of light, and the occasional split-second blood sprays. The combat can be intense but players have little time to dwell on the infliction of pain and injury as they must take a broad view of the action so they can dodge attacks. Players can use potions and other collectables to restore their health during battles.

If an enemy is killed, their body remains in the environment, accompanied by puddles of blood. Their injuries are not shown in any detail. If the player is killed, their body regenerates and they return to battle. It is impossible to injure or kill the non-magical human characters so all combat is directed towards magical humans and creatures, with varied interactions depending on their role within the game.

Some of the non-interactive cutscenes portray a somewhat stronger degree of violence. One such scene depicts Joshua watching his kingdom being invaded. He watches a soldier hold his father down and stab him. Joshua's face is sprayed with blood. Another cutscene briefly shows a soldier slitting a woman's throat from behind, causing a small bloody spray. While

**Section 3(3): Matters to be given particular weight**

somewhat cruel, these scenes are not particularly detailed and quickly cut away, focusing more on the emotional impact of the characters deaths.

-	s 3(3)(a)(ii) Deals with sexual violence or sexual coercion, or violence or coercion in association with sexual conduct
-	s 3(3)(a)(iii) Deals with other sexual or physical conduct of a degrading or dehumanising or demeaning nature
-	s 3(3)(a)(iv) Deals with sexual conduct with or by children or young persons
-	s 3(3)(a)(v) Deals with physical conduct in which sexual satisfaction is derived from inflicting or suffering cruelty or pain
-	s 3(3)(b) Exploits the nudity of children or young persons
-	s 3(3)(c) Degrades or dehumanises or demeans any person
-	s 3(3)(d) Promotes or encourages criminal acts or acts of terrorism
-	s 3(3)(e) Represents that members of any particular class of the public are inherently inferior to other members of the public by reason of an characteristic that is a prohibited ground of discrimination specified in s 21(1) of the Human Rights Act 1993
-	The publication doesn't deal with any s 3(3) criteria

**Section 3A:**

Does the publication contain highly offensive language to such an extent or degree that it is likely to seriously harm viewers under a certain age?

- Yes
- ✓ No

Discuss (including any necessary consideration of offensive language that is not 'highly offensive' or any highly offensive language which is not likely to cause serious harm to young viewers):

'Fuck', 'shit', 'bastard' and 'cock' are occasionally used both colloquially and, to an even lesser extent, aggressively. For example, "I'll fucking kill you!" While the use of highly offensive language may startle children, the low extent means it is unlikely to encourage imitation.

**Section 3B:**

Does the publication contain any of the following material?

-	Harm to a person's body, including self-inflicted death, self-mutilation or harmful body modification (other than any already discussed under s 3(3) criteria).
-	Conduct that, if imitated, would pose a risk of serious harm to self or others (other than any already discussed under s 3(3) criteria).
-	Physical conduct of a degrading, dehumanising or demeaning nature (other than any already discussed under s 3(3) criteria).
-	Visual images of a person's body that alone or with any other contents of the publication are of a degrading, dehumanising or demeaning nature (other than any already discussed under s 3(3) criteria).
✓	None of the above

### Section 3B:

Does the extent and degree of the material make the publication likely to cause any of the following harms to young people under a specified age because of their general levels of emotional and intellectual development and maturity?

- Cause them to be greatly disturbed or shocked
- Increase significantly the risk of them killing, or causing serious harm to, themselves, others, or both
- Encourage them to treat or regard themselves, others, or both, as degraded, dehumanised or demeaned.

Discuss likely harm/s or why the content is unlikely to cause these harms:

### Submissions & consultations (if applicable)

–	Consultation or enquiries required under s 21
–	Submissions received from interested parties under s 20

### Any other information to be taken into account (if relevant)

(e.g. previous OFLC decisions, decisions of other classification bodies, research, books, articles, reviews, etc.)

**UK:** Not classified as at 18.01.2023. *Final Fantasy XIV* classified 12 Contains infrequent moderate language and sex references (2010)

**Australia:** Not classified as at 18.01.2023.

## Conclusion

- In addition to all of the above matters, consider relevant s 3(4) matters: the dominant effect of the publication, character of the publication (including any merit, value or importance), impact of the medium, intended or likely audience, intended purpose, and any other relevant circumstances relating to its use
- Identify any likely injury to the public good from the unrestricted availability of the publication
- Determine the classification, taking into account the New Zealand Bill of Rights Act 1990 (NZBORA) and the need to impose the least restrictive limitation on the right to freedom of expression that will prevent injury to the public good

*Final Fantasy XVI* is a story-heavy and character-driven aesthetically pleasing fantasy-action game, which is likely to appeal to fans of the genre and series.

While the game deals with matters of violence, and to a lesser extent cruelty and horror, this is to a limited degree. The magical context and lack of injury detail means the violent content is unlikely to be injurious to the public good. The slightly stronger cutscenes focus on the emotional factors driving Clive's revenge plot and have a limited overall impact, although they are not suitable for young children. The occasional use of offensive language is not likely to seriously harm young viewers but indicates a mature intended audience.

Considering this, the publication is classified as unrestricted but with a recommendation that it is more suited to mature audiences aged 16 and over. This unrestricted classification does not impede the right to freedom of expression.

## Classification

Unrestricted M

**Descriptive note to cover:** Violence and offensive language

## Excisions (if applicable)

## Display conditions (restricted publications only)

Are display conditions necessary? — Yes

	✓ No
Reason for any display conditions:	

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**Classification Office Decision**

**Title of publication:** Final Fantasy XVI

**Other known title(s):** Not stated

**OFLC ref:** 2300014.000

**Medium:** Computer Game

**Distributor:** Bandai Namco Games NZ Ltd

**Director:** Hiroshi Takai

**FVLB Applicant:** Bandai Namco Games NZ Ltd

**Country of origin:** Japan

**Language:** English

**Applicant:** Film & Video Labelling Body

<b>Classification:</b>	Unrestricted: Suitable for mature audiences 16 years of age and over.
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**Excisions:** No excisions recommended

**Descriptive note:** Contains violence and offensive language.

**Display conditions:** None

**Date of entry in Register:** 19 January 2023

**Date of direction to issue a label:** No direction to issue a label has been issued

**Date of notice of decision:** No notice of decision has been issued

	Components	Running time
<b>Game:</b>	Final Fantasy XVI	
<b>Total running time:</b>		

**Summary of reasons for decision:**

Not Applicable

[Publication Search Screen](#) > Publication

### Publication Outline for Final Fantasy XVI

 **URGENCY MET**

Publication Number: 2300014.000

\* Publication Title:

Other Known Titles:

\* Submission Channel: s12(1) \* Medium: Computer Game

Is Associated Advertising?:

Language:   
Abkhazian  
Aboriginal  
Afar  
Afrikaans

Country of Origin:   
Afghanistan  
Albania  
Algeria  
American Samoa

Film Festival Name:


CRN:  Date of Court Order:

Publication Status:  Assigned To:

Examination Transcript No:  ISBN:

Record Source: CDA

 File Notes

Select	Date:	Created By:	File Note:
<input type="checkbox"/>	<input type="checkbox"/>	 15/02/2023 s 9(2)(a)	

On 19 January, Te Mana Whakaatu classified Final Fantasy XVI unrestricted M. On 26 January, a member of the Information Unit noticed that the game had received a Brazilian rating of 16 with warnings that included sexual violence, prostitution, and hate crimes. In addition, the game was rated M17+ by the ESRB and MA15+ in Australia. We decided we needed more information. On 8 February, we received additional footage from the distributor. On 13 February a Classification Advisor and two Senior Advisors reviewed the footage and noted that there were some stronger instances of blood and partial nudity, but that this was not sufficiently concerning that we would reclassify the game. The game retains its current classification and warnings.

 Fee Details

Expected Fee (\$):	2146.65	Base Fee (\$):	1431.10
Less (-)		Plus (+)	
Fee Waiver:		Urgency Amount (\$):	715.55
		Recovery (\$):	

 Corrigendum Details

Date Created: Created By: \* Type: \* Status:

15/02/2023

s 9(2)(a)

Retro Admin

Complete



\* **Corrigendum Details:** File note added to record information regarding the publication rating in another territory, the receipt of extra footage from the distributor, and retaining the original rating and content warnings.

Upload Document

Submission form - Final Fantasy XVI.pdf

Publish Document?



name corrected and build details RE\_ Ready for OFLC - FINAL FANTASY XV under urgency [OFLC 2300014.000].pdf

Publish Document?



Final Fantasy XVI PS5 age rating build - Please download the files sent from Kerrin O'Connor..msg

Publish Document?



password for download FINAL FANTASY XVI.pdf

Publish Document?



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[Publication Search Screen](#) > Publication


## Requests for Final Fantasy XVI

2300014.000 Computer Game

Request No.	Request Type	Status	Status Date	Applicant
R2300013	<a href="#">Urgency</a>	Granted	11/01/2023	Film & Video Labelling Body

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### Outline for Urgency

Request No.: R2300013  
 Request Type: Urgency  Date Created: 11/01/2023  
 Reason for Application:   
 \* Request Status: Granted Status Date: 11/01/2023  
 Reason for Decision:

### Publication Details

2300014.000 [Final Fantasy XVI](#) Computer Game

 Applicant Details

Applicant Name: [Film & Video Labelling Body](#)  
 Organisation  
 Contact Name: Sharon Walling  
 Applicant Address:   
 Phone Type: Number: Email: sharon@fvlb.org.nz  
 Work 09 3004861

 Applicant to Labelling Body Details

Applicant Name: [Bandai Namco Games NZ Ltd](#)  
 Person  
 Applicant Address:   
 Phone Type: Number: Email: s 9(2)(a)  
 Mobile s 9(2)(a)

 Upload Document

- |                          |  |                   |                          |
|--------------------------|--|-------------------|--------------------------|
| <input type="checkbox"/> | Urgency Request Form FINAL FANTASY XVI.pdf   | Publish Document? | <input type="checkbox"/> |
| <input type="checkbox"/> | name corrected RE_Ready for OFLC - FINAL FANTASY XV under urgency [OFLC 2300014.000].pdf | Publish Document? | <input type="checkbox"/> |

[Publication Search Screen](#) > [Publication](#) > Request

### Status History for Urgency

Request No. R2300013

Status	User Name	Date
Granted	Rupert Ablett-Hampson	11/01/2023
Awaiting Approval	s 9(2)(a)	11/01/2023
Logged	s 9(2)(a)	11/01/2023

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### Addressees for Final Fantasy XVI

2300014.000 Computer Game

**Film & Video Labelling Body**

Organisation

Contact Name: Sharon Walling

Address:

C/o Accessable 9 Airpark Drive Mangere Auckland, Aotearoa New Zealand

\* Addressee Role:

- Applicant
- Applicant to Labelling Bod
- Artist
- Author

Email: sharon@fvlb.org.nz  
Work: 09 3004861

#### Create Document

Select Document:

**Bandai Namco Games NZ Ltd**

Person

Address:

Kerrin O'Connor Level 2, Suite 2 83-97 Kippax Street, Surry Hills, New South Wa

\* Addressee Role:

- Applicant
- Applicant to Labelling Bod
- Artist
- Author

Email: s 9(2)(a)  
Mobile: s 9(2)(a)

#### Create Document

Select Document:

**Hiroshi Takai**

Person

Address:

\* Addressee Role:

- Applicant
- Applicant to Labelling Bod
- Artist
- Author

#### Create Document

Select Document:

Released under the Official Information Act 1982

[Publication Search Screen](#) > Publication

## Related Publications for Final Fantasy XVI

2300014.000 Computer Game

Released under the Official Information Act 1982



[Publication Search Screen](#) > Publication

### Publication Versions for Final Fantasy XVI

2300014.000 Computer Game

Version 1

Publication Copied:	<input type="checkbox"/>	Date Copied:		Running Time	
* Type		* Description		Mins	Secs
<input type="checkbox"/> Game		Final Fantasy XVI		<input type="text"/>	<input type="text"/>
Total Running Time					

#### Create Document

Select Document:

Released under the Official Information Act 1982

## Decisions for Final Fantasy XVI

2300014.000 Computer Game

### Decision Summary

Create Date	Body	Classification	Type	Excision Status
18/01/2023	<a href="#">OFLC</a>	Unrestricted: Suitable for mature audiences 16 years of age and over.	No Excisions	

### Consultation

Consultation Required:

### Create Document

Select Document:

### Generated Documents

- Consideration Sheet
- Register Page

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## Publication History for Final Fantasy XVI

2300014.000 Computer Game

### Status History

Status	User Name	Date
Complete	sys	01/02/2023
Decision Registered	s 9(2)(a)	19/01/2023
Classified & Signed	s 9(2)(a)	19/01/2023
Decision Affirmed	s 9(2)(a)	18/01/2023
Draft Complete	s 9(2)(a)	18/01/2023
Drafting Decision	s 9(2)(a)	17/01/2023
Examined	s 9(2)(a)	17/01/2023
Examining	s 9(2)(a)	17/01/2023
Queued	s 9(2)(a)	11/01/2023
Logged	s 9(2)(a)	11/01/2023

### Publication Movements

Movement	User Name	Date	Notes
<a href="#">Pub Received</a>	s 9(2)(a)	11/01/2023	Build received in email to Games and Submission s. Emails and password saved to Upload docs.
<a href="#">Direction Emailed to LB</a>	s 9(2)(a)	19/01/2023	
<a href="#">Final Docs Dispatched</a>	s 9(2)(a)	19/01/2023	
<a href="#">Disposal Action Destroy</a>	s 9(2)(a)	19/01/2023	

Released under the Official Information Act 1982

Cover

# Final Fantasy XVI

in list [2023 January - Archive list](#)

### Labels

s12 - Commercial Urgent classification Quicktake +

### Notifications

Watch

### Dates

Dec 9, 2022 - Jan 20 at 12:00 PM Complete

## Description

Edit

Enter the OFL ref/s here:

2300014.000

[FINAL FANTASY XVI | SQUARE ENIX.](#)

[Final Fantasy XVI](#)

<https://www.playstation.com/en-nz/games/final-fantasy-xvi/>

[FINAL FANTASY XVI launch date and pre-orders now live! | Square Enix](#)

- If required, on the Checklist enter date/time and/or people (ie: for co-viewing in cinema), and set reminder 2-day reminder at that item

## Custom Fields

Media type

Game

Viewing format

Game

Item count

1

Release date

Jun 22 at 12:00 PM

FVLB - Decision required

+ Add date...

Decision expected

Jan 20 at 12:00 PM

Submitter

Select...

Potential gateway

Select...

Date Queued

+ Add date...

<b>CVoD provider</b> Select...	<b>CVoD trigger</b> Select...	<b>Extent or assessment</b> Select...
<b>Provider rating</b> Select...	<b>1 Provider content warning</b> Select...	<b>2 Provider content warning</b> Select...
<b>3 Provider content warning</b> Select...	<b>4 Provider content warning</b> Select...	<b>_</b> Select...
<b>OFLC rating</b> Select...	<b>1 OFLC content warning</b> Select...	<b>2 OFLC content warning</b> Select...
<b>3 OFLC content warning</b> Select...	<b>4 OFLC content warning</b> Select...	<b>Date Dispatched / Completed</b> + Add date...
<b>Age rating evaluation</b> Select...	<b>CVoD Provider (Rater)</b> Select...	<b>Content warning evaluation</b> Select...
<b>non-s12 Submitter</b> Select...	<b>Recommendation</b> <input type="checkbox"/>	<b>Date of provider response</b> + Add date...
<b>Provider adopts recommenda...</b> Select...	<b>Verified on platform</b> Select...	

### Checklist

Hide checked items

Delete

67%

Assign people and dates to checklist items with Advanced Checklists.

Plus, see all your assigned items and tasks in [your items](#).

[Learn more](#)

- Logged / Incoming
- 1 Queued / Ready to examine
- 2 Examining (Assessing) / Drafting
- Co-view?
- Quicktake?
- Poster/Slick

Dec 9, 2022

s 9(2)(a)

Jan 11

s 9(2)(a)

Jan 18

- 3 Ready for SCA / Sign-off
- Affirm decision
- Classify/Register
- 4 Ready to dispatch / communicate
- 5 Dispatched / Communicated
- Inform/Disseminate

Jan 18

Jan 19

Add an item

### Activity

Hide Details

s 9(2)(a) s 9(2)(a) transferred this card from [Workflow](#)  
Mar 1 at 7:00 AM via Butler

s 9(2)(a) s 9(2)(a) Jan 26 at 9:36 AM

@ s 9(2)(a) quick take for this has been saved to Quick Take folder. Let me know if you need me to make any edits/add more info 🙄

👤 • [Reply](#) • [Delete](#)

s 9(2)(a) s 9(2)(a) Jan 25 at 2:15 PM

@ s 9(2)(a) Please do a quick take for this game.

👤 • [Reply](#)

s 9(2)(a) s 9(2)(a) completed 5 Dispatched / Communicated on this card  
Jan 19 at 9:49 AM via Butler

s 9(2)(a) s 9(2)(a) removed **Nicola Denney** from this card  
Jan 19 at 9:49 AM via Butler

s 9(2)(a) s 9(2)(a) removed s 9(2)(a) from this card  
Jan 19 at 9:49 AM via Butler

s 9(2)(a) s 9(2)(a) added **Nicola Denney** to this card  
Jan 19 at 8:59 AM via Butler

s 9(2)(a) s 9(2)(a) added s 9(2)(a) to this card  
Jan 19 at 8:59 AM via Butler

s 9(2)(a) s 9(2)(a) completed 4 Ready to dispatch / communicate on this card  
Jan 19 at 8:59 AM via Butler

s 9(2)(a) s 9(2)(a) left this card  
Jan 19 at 8:59 AM via Butler

s 9(2)(a) s 9(2)(a) completed Classify/Register on this card  
Jan 19 at 8:59 AM

s 9(2)(a) s 9(2)(a) completed Affirm decision on this card  
Jan 19 at 8:59 AM

s 9(2)(a) s 9(2)(a) Jan 18 at 5:45 PM

@s 9(2)(a) happy with your suggestions/changes :)

👍 • Reply • Delete

s 9(2)(a) s 9(2)(a) Jan 18 at 4:07 PM

@ s 9(2)(a) A couple of quick questions for you.

👍 • Reply

s 9(2)(a) s 9(2)(a) joined this card  
Jan 18 at 3:37 PM

s 9(2)(a) s 9(2)(a) completed 3 Ready for SCA / Sign-off on this card  
Jan 18 at 2:19 PM via 🛠️ Butler

s 9(2)(a) s 9(2)(a) left this card  
Jan 18 at 2:19 PM via 🛠️ Butler

s 9(2)(a) s 9(2)(a) completed 2 Examining (Assessing) / Drafting on this card  
Jan 18 at 9:43 AM via 🛠️ Butler

s 9(2)(a) s 9(2)(a) Jan 12 at 2:10 PM

@card Games advises this is installed and ready to go

👍 • Reply

s 9(2)(a) s 9(2)(a) added s 9(2)(a) to this card  
Jan 11 at 4:41 PM

s 9(2)(a) s 9(2)(a) Jan 11 at 1:18 PM

@s 9(2)(a) This will need to be taken by a CA, as due end of next week (by 20 January). But build needs to be installed first though.

👍 • Reply

s 9(2)(a) s 9(2)(a) completed 1 Queued / Ready to examine on this card  
Jan 11 at 1:10 PM via 🛠️ Butler

s 9(2)(a) s 9(2)(a) Jan 11 at 10:37 AM

Build and password received. See emails or CDA Upload docs

👍 • Reply

s 9(2)(a) s 9(2)(a) Jan 11 at 8:06 AM (edited)

From FVLB, "FYI, the build is being sent through using Skeed SilverBullet, in case it comes to you direct. If not, I'll forward through this week."  
Waiting to be Queued

👤 • [Reply](#)

s 9(2)(a) s 9(2)(a) completed Logged / Incoming on this card  
Dec 9, 2022 at 1:19 PM via 🗉 Butler

Released under the Official Information Act 1982



**From:** [Nicola Denney](#)  
**To:** [Submissions](#)  
**Cc:** [Games](#)  
**Subject:** RE: Ready for OFLC - FINAL FANTASY XV under urgency  
**Date:** Wednesday, 11 January 2023 10:12:11 am  
**Attachments:** [image002.png](#)  
[Urgency Request Form FINAL FANTASY XVI.pdf](#)  
[Final Fantasy XVI PS5 age rating build - Please download the files sent from Kerrin O'Connor..msg](#)

Hi

Attached is a new urgency form with correct title. It should be FINAL FANTASY XVI, they submitted it incorrectly using XV. I've updated it online also.

Build is attached. I'll send password by separate email.

Kind Regards

Nicola

**Nicola Denney**  
Assistant General Manager



[www.fvlb.org.nz](http://www.fvlb.org.nz) | C/- Accessable, 9 Airpark Drive, Māngere, Auckland 2022, New Zealand | DDI +64 9 300-4861 | Mob **s 9(2)(a)**



PLEASE CONSIDER THE ENVIRONMENT BEFORE YOU PRINT THIS E-MAIL

**From:** Nicola Denney  
**Sent:** Tuesday, 10 January 2023 3:36 pm  
**To:** Submissions ([submissions@classificationoffice.govt.nz](mailto:submissions@classificationoffice.govt.nz)) <[submissions@classificationoffice.govt.nz](mailto:submissions@classificationoffice.govt.nz)>  
**Cc:** Games <[Games@classificationoffice.govt.nz](mailto:Games@classificationoffice.govt.nz)>  
**Subject:** Ready for OFLC - FINAL FANTASY XV under urgency

Hi

<input type="checkbox"/>	Ready for OFLC ▾	Bandai Namco Games NZ Ltd	<u>Final Fantasy XV</u>	Hiroshi Takai	12/12/2022
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FYI, the build is being sent through using Skeed SilverBullet, in case it comes to you direct. If not, I'll forward through this week.

Kind Regards

Nicola

**Nicola Denney**  
Assistant General Manager



[www.fvlb.org.nz](http://www.fvlb.org.nz) | C/- Accessable, 9 Airpark Drive, Māngere, Auckland 2022, New Zealand | DDI +64 9 300-4861 | Mob **s 9(2)(a)**

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**From:** [Nicola Denney](#)  
**To:** [Submissions](#)  
**Cc:** [Games](#)  
**Subject:** FINAL FANTASY XVI  
**Date:** Wednesday, 11 January 2023 10:12:48 am

---

Password is below.

Kind Regards  
Nicola

Nicola Denney  
Assistant General Manager

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PLEASE CONSIDER THE ENVIRONMENT BEFORE YOU PRINT THIS E-MAIL

-----Original Message-----

From: **s 9(2)(ba)(i)** [SkeedFileMessenger] <**s 9(2)(ba)(i)**>  
Sent: Tuesday, 10 January 2023 3:39 pm  
To: Nicola Denney <nicola@fvlb.org.nz>  
Subject: Final Fantasy XVI PS5 age rating build [Password notification] Please download the files sent from Kerrin O'Connor.

Inform you the password to download the files sent from Kerrin O'Connor(**s 9(2)(a)**)

Password for Downloading:

**s 9(2)(ba)(i)**

---

**From:** [REDACTED] [SkeedFileMessenger] <[REDACTED] s 9(2)(ba)(i)>  
**Sent:** Tuesday, 10 January 2023 3:39 pm  
**To:** Nicola Denney  
**Subject:** Final Fantasy XVI PS5 age rating build - Please download the files sent from Kerrin O'Connor.

Please receive the files sent from Kerrin O'Connor ([REDACTED] s 9(2)(a)).

Delivery Name:  
Final Fantasy XVI PS5 age rating build

Message from the Sender:  
Hi Nicola - here's then download link for the game build. Supporting email will also be sent.  
Thanks, Kerrin.

Target Files:  
1 files (83,7GBytes)

Password for Downloading:  
Inform you in a separate e-mail.

Please download the files until January 20, 2023 (Fri) 10:33:09 AM (Australia/West) from the page below.  
[REDACTED] s 9(2)(ba)(i)

Released under the Official Information Act 1982